<u>TURRETS</u>

There are 4 types of turrets available. Each takes up a certain amount of space. Each turret has an allotment of spaces for weaponry. Turret descriptions are:

Open Turret- This is basically a circular hole in the vehicle with a 360 degree swivel gun mount. The gunner stands, aims and fires the weapon.

<u>Regular Turret</u>- This is the basic enclosed turret. It has a 360 degree field of fire but is limited to a minimum of 10m due to its height off the ground. It is usually fired by a remote gunner in the vehicle.

Universal Turret- This turret is similar to the above turret, but can elevate from - 15 degrees up to 90 degrees. It eliminates the minimum range penalty.

Pop-up Turret- pop-up turrets may either be regular turrets or universal. They are designed to retract into the vehicle. Though this comes at a cost, they require double space requirements to accommodate this pop-up feature.

	SPACES REQUIRED	COST*	TURRET SPACES
OPEN TURRET			
-SMALL	1	1,000 Cr	1
-MEDIUM	2	2,000 Cr	2
-LARGE	3	4,000 Cr	4
REGULAR TURRET			
-SMALL	1	2,000 Cr	1
-MEDIUM	2	4,000 Cr	2
-LARGE	4	8,000 Cr	4
UNIVERSAL TURRET			
-SMALL	1	2,500 Cr	1
-MEDIUM	2	5,000 Cr	2
-LARGE	4	10,000 Cr	4
POP-UP TURRET			
-SMALL	2	5,000 Cr**	1
-MEDIUM	4	10,000 Cr**	2
-LARGE	8	20,000 Cr**	4

*-- This cost covers the turret and mounting

**-- this is the cost regardless, the turret can be either regular or universal at the builders request

NNNNNNNNNNNNNNNNNNNNNNNNNNN