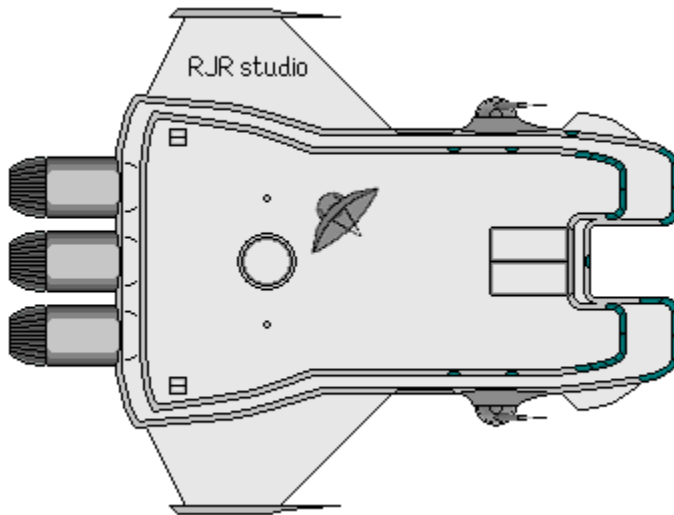


Fair Trader/Fast Trader

Merchant Vessel (pf:100 system ship)



HS: 4 HP: 20 Powerplant: 3 Chemical A (SC for Fast Trader)

ADF: 1(2) MR: 3 DCR: 27 Crew: up to 8

Armament: LT(x2)

Defenses: RH

Communication/Detection: Subspace Radio, Radar

Misc: Streamlined

COMPUTER

Alarm (3)

Analysis (2)

Astrogation (2)

Commerce (1)

Computer Lockout (3)

Computer Security (3)

Damage Control (3)

Drive, Chemical A (1)

Industry (1)

Laser Battery (1) x2

Life Support, capacity:22 inc 4 1st class (1)

Maintenance (3)

Cargo Capacity: 2.5

Fuel Tankage: 144u S-Ox (+3 x 48 [ExTanks](#))

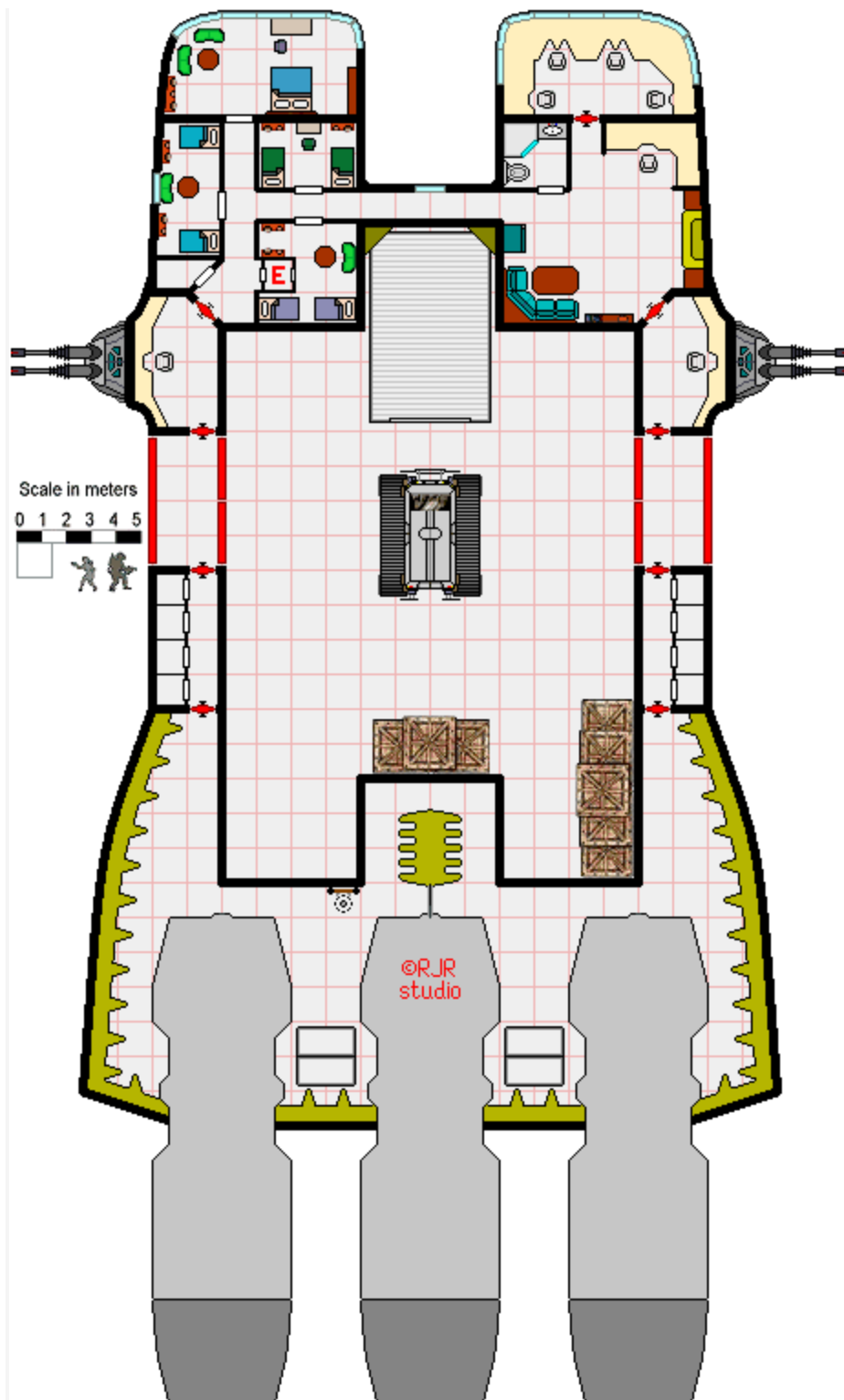
Max Speed: 36 (+36)

Crew Accomodations: Captain's double suite, 3 double cabins

Passenger Accomodations: 2 double 1st Class cabins, 4 double journey class cabins

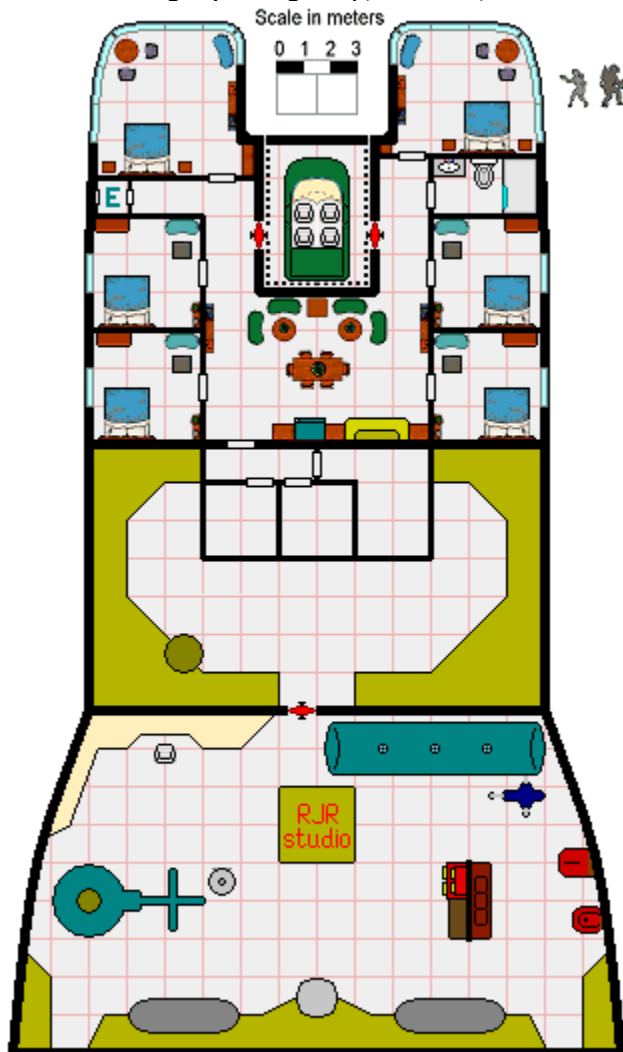
Ship's Vehicles: small launch

DECK PLANS



The Main Deck is accessible via the cargo bay, by a loading ramp at the fore and airlocks boasting large bay doors port and starboard. Aft of the airlocks are crew lockers, behind that is the engine room with a generator and RCS thruster banks. Forward of the airlocks are the port and starboard gunnery positions with controls to the ship's two laser turrets. The ship is divided into two parts fore of the guns, the port side sporting three double

occupancy crew cabins, elevator to upper deck, and a captain's suite. Located starboard is the crew lounge (with galley, fresher, and shower), computer console, and the bridge.



The **Upper Deck** is divided into three sections. At the fore are the passenger cabins, including a quartet of double occupancy Journey class cabins and a pair of 1st class suites positioned over the bridge and captain's suite. The launch bay divides the cabins port and starboard, aft of the bay is the passenger lounge. A trio of smaller rooms are positioned aft of the lounge that can serve as a variety of functions, normally the two smaller rooms serve as storage space and the larger as an office. The midsection is comprised of avionics, electronics, and the communication & sensor arrays, all accessible only via the engineering section. Stern is the maintenance deck with the engineer station, life support equipment (including water tank and purification plant), power relay station, and workshop.